**Short Comings/defects/Wish List**

**[Email service]**

Unable to send users email confirmations due to FIU network security

**[Fine tuning values]**

Adjusting in-game variables

**[User interaction testing/ polishing]**

Performing testing to see how users interact with the system

Clean up layout and display to appear cleaner and more professional

**[Mobile accessibility]**

Looks awful on Mobile platform

**[Better PDF]**

Improved visually. More information

**[isActive]**

At the moment the isActive value for entries in the DB has no effect.

To fix, check if user is active before logging them in and deny if value is zero.